

*Drawings that move. Stories with soul.*

**WORK EXPERIENCE:**

**Titmouse Inc.** NYC — *Art Intern*

JUNE 2019 – SEPTEMBER 2019

* **Cleanup Artist**: *Ballmastrz9009*
  + Interns working on cleanup at Titmouse require proficiency with animation timing, technique, and drawing on model
* **Layout Artist**: *Midnight Gospel*

**Brown Motion Pictures.** Providence — *Animator*

DECEMBER 2019 – PRESENT

* **Character Animator**: Wilt
  + Producing 10-30 seconds of character animation in a style fitting the mood and tone of the film teaches effective time management and shot composition

**RISD Film/Anim./Video Dept.** Providence RI — *Teaching Aid*

*Intermediate Animation Techniques*: SEPTEMBER 2019 - PRESENT

* Assisting the Intermediate to Animation class after taking it is a fantastic way to stay inspired. In a teaching assistant role, an animator has to be able to explain what they do, instead of just doing it. The practice increases communication skills.

**RISD Writing Center (Center for Arts & Language),** Providence RI — *Tutor*

SEPTEMBER 2017 - PRESENT

* RISD Arts & Language tutors spend one-on-one time with fellow students to aid in the writing/creative process. Through collaborative exercise, emphasis on intrapersonal skills, and prompting thought about writing processes, working at the Center for A&L creates stronger writers and even better teammates.

**RELEVANT COURSEWORK:**

**2D Character Animation | Storyboarding |Cartooning**

* **ILLUS-3108: *Artistic Anatomy:*** A fine-tuned ability to draw the human body from any angle, an invaluable when acting through storyboarding or animation.
* **FAV-5130: *Computer Animation:*** Familiar and comfortable with industry standard animation software, character rigging, and compositing.
* **FAV-5108: *Character Animation:*** Confident with posing, character acting, and timing, and thanks to group work, confident when using these skills with a team.
* **LAS-E371: *Environmental Graphic Literature:*** Able to interpret, engage with, and communicate the core of ideas, as well as the tools writers use to express those ideas.

**617.997.3300**

**Fmatheli.myportfolio.com**

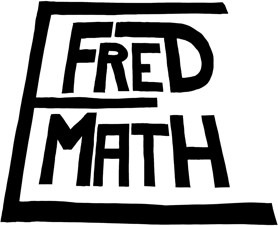
**Femathjr@gmail.com**

**SOFTWARE PROFICIENCY**

* Adobe: Photoshop
* After Effects,
* Premiere Pro
* Illustrator, Flash/Animate
* Audition
* Toonboom Harmony
* Storyboard Pro
* Final Draft

**LEADERSHIP POSITIONS**

* *Cadet-In-Charge* of the West Point Studio Art Club (2016)
* RISD Orientation Leader (2018)



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**Warner Bros Recruitment,**

My name is Fred E. Math and I am a Burbank based student pursing a B.F.A. at the Rhode Island School of Design. It honestly feels surreal to be applying for an animation internship position at WB animation, but that’s what I’m here to do.

From Space Jam, to the Lego Movie, to the current Looney Tunes Cartoons developed by Peter Browngardt, WB has always been the place in the animation industry for sidesteps from the status quo. When WB hits, they knock it out of the park. With the approaching Boondocks reboot, I believe this studio is ready to be exactly what the world currently needs. What *my* world currently needs. I want to be a part of that.

My professional experience begins as a C*leanup Artist* for Adult Swim’s *Ballmastrz 9009*, and *Layout Artist* for Pen Ward’s *Midnight Gospel*. Working alongside Christy K. and the rest of the Titmouse crew taught me not just to use the Adobe Creative Suite but also Toonboom Harmony with a staggering new efficiency. With my classmate Jane Gorelik (janegorelik.myportfolio.com), I *co-produced and co-managed a story art mentorship* taught by Paula Spence and Douglas Einar Olsen of Cartoon Network. This experience gave me the perfect opportunity to juggle multiple rapidly shifting priorities; I was at once a writer, story artist, and producer, while still a cleanup artist for Ballmastrz. I spent the entirety of summer 2019 working, travelling, meeting, writing, and drawing, and not once did I want to be doing anything else. It may sound a bit hokey but for me, to create animation is to truly live.

Thank you for your time. I am available for interview over the phone anytime or in person in July. I eagerly await speaking further with you about interning at WB animation.

Very Respectfully,

Fred E. Mathelier Jr.

**617.997.3300**

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